# STIC Search Report
## EIC 3700

USPTO

## STIC Database Tracking Number: 135395

**TO: Chanda Harris**
**Location: cp2 10d10**
**Art Unit: 3714**
**Tuesday, October 26, 2004**

**Case Serial Number: 10/678335**

**From: John Sims**
**Location: EIC 3700**
**CP2, 2C08**
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## Search Notes

Examiner Harris:

Note that the applicants have their own website: www.empathy-index.com

There is a body of literature dealing with testing or evaluating individuals' empathy, and some references to the use of the internet and computers in this practice. Still, I do not find the particular modality, the "back and forth" responses and the steps of testing two persons as described in this application.

sira
Search and Information Resources Administration

## Solomon, Terrance

**From:** Unknown@Unknown.com
**Sent:** Tuesday, October 19, 2004 8:28 AM
**To:** STIC-EIC3700
**Subject:** Generic form response

ResponseHeader=Commercial Database Search Request

AccessDB#= 135395

LogNumber= _____

Searcher= _____

SearcherPhone= _____

SearcherBranch= _____

MyDate=Tue Oct 19 08:27:46 EDT 2004

submitto=STIC-EIC3700@uspto.gov

Name=Chanda Harris

OCT 19 2004

Empno=77264

Phone=703-308-8358

Artunit=3714

Office=CP2-10D10

Serialnum=10678335

PatClass=434/236

Earliest=10/3/03

Format1=paper

Searchtopic=-determining empathy, anticipating how others will answer questions

Comments=anytime

send=SEND

Wilkerson Lawrence Edwin

Citek Kathy Lynne

www.empathyindex.com

7/3,K/4 (Item 4 from file: 2)
DIALOG(R)File 2:INSPEC


03490599 INSPEC Abstract Number: C89070090
**Title: A home/university computer** network : test **of a system to study families**
Author(s): Watson, J.A.; Eichhorn, M.I.; Scanzoni, J.
Author Affiliation: North Carolina Univ., Greensboro, NC, USA
Journal: Journal of Educational Technology Systems vol.17, no.4 p. 319-35
Publication Date: 1988-1989 Country of Publication: USA
CODEN: JETSB7 ISSN: 0047-2395
Language: English
Subfile: C

**Title: A home/university computer** network : test **of a system to study families**
Abstract: A study whose purpose was to produce a new computer-based research paradigm designed to **test** family process variables is presented. Twenty-nine males representing twenty-nine homes, each with a microcomputer and modem served as subjects across a two-month period. A microcomputer/mainframe system was developed and integrated with a conceptual model used to **test** family decision-making variables. Nine subtests used in the conceptual model served as process variables in this study. Attitude questions concerning gender role preferences, religious commitment, **empathy** toward spouse, marital commitment, perception of spousal conflicts, degree of individualism, and self-esteem were presented and recorded via university mainframe from home computers. Data were analyzed across two **test** battery replication (two months). Data showed that the integration of an existing family process conceptual model and the microcomputer/mainframe system could be used as a new research paradigm, that the two months **testing** provided strong support for paradigm efficiency and that the paradigm proved to be highly reliable and valid.
...Descriptors: computer **networks** ;
...Identifiers: spouse **empathy** ; ...

...home/university computer **network** ; ...

... **test** battery replication
?

**10/3,K/1 (Item 1 from file: 2)**
DIALOG(R)File 2:INSPEC


8106678 INSPEC Abstract Number: C2004-10-6130V-044
**Title:** Empathic **virtual agents**
Author(s): Zoll, C.; Enz, S.; Schaub, H.
Author Affiliation: Inst. fur Theoretische Psychologie, Otto-Friedrich-Univ., Bamberg, Germany
Conference Title: Intelligent Virtual Agents. 4th International Workshop, IVA 2003. Proceedings (Lecture Notes in Artificial Intelligence Vol.2792) p.360
Publisher: Springer-Verlag, Berlin, Germany
Publication Date: 2003 Country of Publication: Germany xv+364 pp.
ISBN: 3 540 20003 7 Material Identity Number: XX-2003-03124
Conference Title: Intelligent Virtual Agents. 4th International Workshop, IVA 2003. Proceedings
Conference Date: 15-17 Sept. 2003 Conference Location: Kloster Irsee, Germany
Language: English
Subfile: C


**Title:** Empathic **virtual agents**
Abstract: Within the EU Framework V project VICTEC we develop a running model of **empathy** that is based on both empirical results and a state-of-the-art general psychological theory and can be implemented in virtual agents. **Empathy** focuses on the ability of one person (the so called "observer") to perceive, to identify and to deal with the emotions of a social partner...

... the key aspects of the PSI model is a theory on emotion, which defines emotions as parameters of cognitive processes like resolution or flexibility. To **evaluate** the behaviour of the running model two basic approaches were pursued. The first approach focuses on the system's behaviour, which should be stable and plausible. Therefore, an analysis of the behaviour of the key variables (cognitive and affective **empathy** , need for affiliation and certainty, observer's care and observer's external behaviour) under certain conditions (systemic variation of input variables like similarity of observer...
Identifiers: **empathic** virtual agent...

**5/7/5 (Item 1 from file: 350)**

DIALOG(R)File 350:Derwent WPIX


015940759 **Image available**
WPI Acc No: 2004-098600/200410

**Individuals e.g., young childs emotional intelligence assessing and developing process, involves determining activity to teach emotional competency building block and determining areas in which individual needs reinforcement**

Patent Assignee: JACOBSON J L (JACO-I); PRETECRUM L (PRET-I); RUSSECK T (RUSS-I); STRAUSS D E (STRA-I); WEINER A G (WEIN-I)
Inventor: JACOBSON J L; PRETECRUM L; RUSSECK T; STRAUSS D E; WEINER A G
Number of Countries: 001 Number of Patents: 001
Patent Family:

| Patent No | Kind | Date | Applicat No | Kind | Date | Week |
|---|---|---|---|---|---|---|
| US 20040009457 | A1 | 20040115 | US 2002395259 | P | 20020712 | 200410 B |
| | | | US 2003621156 | A | 20030714 | |

Priority Applications (No Type Date): US 2002395259 P 20020712; US 2003621156 A 20030714
Patent Details:

| Patent No | Kind | Lan | Pg | Main IPC | Filing Notes |
|---|---|---|---|---|---|
| US 20040009457 | A1 | | 7 | G09B-019/00 | Provisional application US 2002395259 |

Abstract (Basic): US 20040009457 A1

NOVELTY - The process involves determining an activity that teaches a selected emotional competency building block utilizing a learning object. An individual is engaged in the activity and areas in which the individual needs reinforcement is determined. The activity is repeated if the individual needs reinforcement. The individual is defined as having mastered the selected emotional competency building block.

USE - Used for assessing and developing emotional intelligence of an individual e.g. young child.

ADVANTAGE - The **assessment** of the emotional skills provides awareness of self and others, and allows emotional management, **empathy** and compassion, self motivation, optimistic thinking and management of peer relationships.

DESCRIPTION OF DRAWING(S) - The drawing shows a flowchart of an overall methodology of assessing and developing a childs emotional skills.

pp; 7 DwgNo 1/3

Derwent Class: P85; W04
International Patent Class (Main): G09B-019/00

**5/7/6 (Item 2 from file: 350)**

DIALOG(R)File 350:Derwent WPIX


013842996 **Image available**
WPI Acc No: 2001-327209/200134

**Interactive role-playing kit for exploring different social, man-made or natal environments has mask serving to create assumed identity of player such that assumed identity is being reflected in mirror**

Patent Assignee: WALAWENDER V (WALA-I)
Inventor: WALAWENDER V
Number of Countries: 001 Number of Patents: 001
Patent Family:

| Patent No | Kind | Date | Applicat No | Kind | Date | Week |
|---|---|---|---|---|---|---|
| US 6220864 | B1 | 20010424 | US 9758795 | A | 19970915 | 200134 B |

US 98153589 A 19980915

Priority Applications (No Type Date): US 9758795 P 19970915; US 98153589 A 19980915
Patent Details:

| Patent No | Kind | Lan | Pg | Main IPC | Filing Notes |
|---|---|---|---|---|---|
| US 6220864 | B1 | | 14 | G09B-019/00 | Provisional application US 9758795 |

Abstract (Basic): US 6220864 B1

NOVELTY - A mask (22), adapted to cover the face of a player (24) and serves to create an assumed identity of the player, has a detachable handle (52) and eyeholes (71). The assumed identity of the player is being reflected in a mirror (14). Pictorial representations (20) of members of an environment have such shape and size so that they can be carried by one display stand (48).

DETAILED DESCRIPTION - The mirror and the display stand are included in a carrying case such as a box (12). An INDEPENDENT CLAIM is also included for a method for exploring different social, man-made or natal environments.

USE - For exploring different social, man-made or natal environments.

ADVANTAGE - Challenges interpretation and sensitivity of players to the perspectives and perceptions of other people, animals, and objects in the environment. Provides educational role playing game for allowing a player to assume an alternate identity, and to **test** the reaction and perceptions of player to selected groups of other people while engaging in play of the game. Enables player to explore multi-culturalism, stigma, prejudice, **empathy** , and compassion in meaningful way. Lessens likelihood of discrimination, harassment, prejudice, and bias by increasing one's capacity for **empathy** .

DESCRIPTION OF DRAWING(S) - The figure shows the perspective view of the interactive role-playing kit.

Box (12)
Mirror (14)
Pictorial representations (20)
Mask (22)
Player (24)
Display stand (48)
Handle (52)
Eyeholes (71)
pp; 14 DwgNo 1/14

Derwent Class: P85
International Patent Class (Main): G09B-019/00

**5/7/7 (Item 3 from file: 350)**
DIALOG(R)File 350:Derwent WPIX


013307425 **Image available**
WPI Acc No: 2000-479362/200042
**Character display controller for electronic notebook, has CPU provided so that character recognized in relation to audio might be specified among predetermined characters and reacts to audio**
Patent Assignee: CASIO COMPUTER CO LTD (CASK )
Number of Countries: 001 Number of Patents: 002
Patent Family:

| Patent No | Kind | Date | Applicat No | Kind | Date | Week | |
|---|---|---|---|---|---|---|---|
| JP 2000181897 | A | 20000630 | JP 98353314 | A | 19981211 | 200042 | B |
| JP 3381648 | B2 | 20030304 | JP 98353314 | A | 19981211 | 200324 | |

Priority Applications (No Type Date): JP 98353314 A 19981211
Patent Details:

| Patent No | Kind | Lan | Pg | Main IPC | Filing Notes |
|---|---|---|---|---|---|
| JP 2000181897 | A | | 31 | G06F-015/18 | |
| JP 3381648 | B2 | | 27 | A63F-013/12 | Previous Publ. patent JP 2000181897 |

Abstract (Basic): JP 2000181897 A

NOVELTY - A CPU is provided so that a character recognized in relation to an audio might be specified among predetermined characters, and reacts to an audio. A speech recognition unit recognizes voice input by an audio input unit .

DETAILED DESCRIPTION - INDEPENDENT CLAIMS are also included for the following:

(a) a character display control system;

(b) and a recording medium used for storing character display control program.

USE - For electronic notebook.

ADVANTAGE - **Empathy** of user is easily performed, and interest of user is effectively **determined** . Enhances game property of electronic notebook.

DESCRIPTION OF DRAWING(S) - The figure shows the flowchart of the mode setting process performed by the CPU of the character display controller.

pp; 31 DwgNo 8/26

Derwent Class: P36; T01; W04
International Patent Class (Main): A63F-013/12; G06F-015/18
International Patent Class (Additional): A63F-013/00; G06F-003/00; G06F-003/16

**7/7/1 (Item 1 from file: 347)**
DIALOG(R)File 347:JAPIO


07404551 **Image available**
GAME MACHINE AND PROGRAM

PUB. NO.: 2002-273056 [JP 2002273056 A]
PUBLISHED: September 24, 2002 (20020924)
INVENTOR(s): FUJIWARA SHINICHI
WADA HISAMI
NIIFUKU TAKESHI
KAWABUCHI TATSUO
TAKAI MASATOSHI
APPLICANT(s): NAMCO LTD
APPL. NO.: 2001-080667 [JP 200180667]
FILED: March 21, 2001 (20010321)

ABSTRACT

PROBLEM TO BE SOLVED: To provide a game machine and a program which prompt a player to **empathize** with a game by changing information shown on a display such as an image display, and the like, according to the physical data of the player.

SOLUTION: The game machine presents a plurality of **questions** about diet on a display 3 and evaluates the diet on the basis of answers given to the **questions** by the player through a handle 4. It extracts an image data from the diet evaluation on the basis of a body shape image table previously provided in a memory for relating diet evaluation items with image data. It forms an image on the basis of the extracted image data and shows the image on the display 3.


? ds

| Set | Items | Description |
|---|---|---|
| S1 | 1 | AU='WILKERSON L E' |
| S2 | 52 | EMPATH? |
| S3 | 2434319 | DETERMIN? OR TEST??? OR MEASUR? OR EVALUAT? OR ASSESS? |
| S4 | 88926 | COMPATIB? |
| S5 | 7 | S3(S)S2 |
| S6 | 15828 | QUESTION?? OR QUESTIONNAIRE? |
| S7 | 1 | S6(S)S2 |

?

**8/3,AB/1 (Item 1 from file: 348)**
DIALOG(R)File 348:EUROPEAN PATENTS


01276403
**Game system and computer readable storage medium therefor**
**Spielsystem und entsprechendes computerlesbares Aufzeichungsmedium**
**Systeme de jeu et support d'enregistrement correspondant lisible par ordinateur**

PATENT ASSIGNEE:
Konami Corporation, (3072834), 4-1, Marunouchi,, Chiyoda-ku, Tokyo 100-6330, (JP), (Applicant designated States: all)
INVENTOR:
Takahashi, Masayuki, KCE Japan Inc., 20-3 Ebisu 4-chome, Shibuya-ku, Tokyo, (JP)
LEGAL REPRESENTATIVE:
Haley, Stephen (79721), Gill Jennings & Every, Broadgate House, 7 Eldon Street, London EC2M 7LH, (GB)
PATENT (CC, No, Kind, Date): EP 1097738 A2 010509 (Basic)
EP 1097738 A3 021211
APPLICATION (CC, No, Date): EP 2000309814 001106;
PRIORITY (CC, No, Date): JP 99317191 991108
DESIGNATED STATES: DE; FR; GB
EXTENDED DESIGNATED STATES: AL; LT; LV; MK; RO; SI
INTERNATIONAL PATENT CLASS: A63F-013/10; A63F-013/12

ABSTRACT EP 1097738 A2
A game system (1) includes a display unit (11, 12) for displaying game picture, an input unit (10) for outputting a signal corresponding to an operation by a user, and a game control unit (2) for executing a game based on a game program by referring to the signal from the input unit (10) and for reflecting situation of the game on the game picture. The game control unit (2) includes: a character creating means for creating information concerning a user-operated character to be operated by the user by referring to the signal from the input unit; a first game executing means for executing a first game by controlling action of the user-operated character on a virtual game field based on the signal from the input unit and for changing the information concerning the user-operated character according to results of the action; and an attribute allotting means for ending the first game if a prescribed condition is satisfied in the first game, and for allotting one or more attribute to the user-operated character based on the information concerning the user-operated character at the time when the first game is ended. The character creating means creates the information concerning the user-operated character based on the information concerning the user-operated character to which the attribute is allotted.
ABSTRACT WORD COUNT: 216
NOTE:
Figure number on first page: 2

LANGUAGE (Publication,Procedural,Application): English; English; English
FULLTEXT AVAILABILITY:

| Available Text | Language | Update | Word Count |
|---|---|---|---|
| CLAIMS A | (English) | 200119 | 1403 |
| SPEC A | (English) | 200119 | 11086 |
| Total word count - document A | | | 12489 |
| Total word count - document B | | | 0 |
| Total word count - documents A + B | | | 12489 |

**8/3,AB/2 (Item 2 from file: 348)**
DIALOG(R)File 348:EUROPEAN PATENTS


00758493
**Interactive play with a computer**
**Interaktives Spiel mit Computer**
**Jeu interactif avec ordinateur**
PATENT ASSIGNEE:
Compaq Computer Corporation, (687790), 20555 S.H. 249, Houston, Texas 77070-2698, (US), (Proprietor designated states: all)
INVENTOR:
Collins, Roger L., 121 San Mateo Way, Novato, California 94945, (US)
Robinson, Tony L., 170 Tasso Street, Palo Alto, California 94301, (US)
Digrazia, Karla, 1431 El Camino Real, Burlingame, California 94010, (US)
Jenkins, Yolanda L., 6673 Heartwood Drive, Oakland, California 94911, (US)
Ozer, Stuart, 412 Franconia Street, San Francisco, California 94110, (US)
Freedman, Bryan, 969 Page Street, San Francisco, California 94117, (US)
Voce, Maurice, 875 Regent Court, San Carlos, California 94070, (US)
Devon, Amanda Jane, 202 Alta Loma, Daly City, California 94015, (US)
Briggs, Chris, 116-20th Avenue, Santa Cruz, California 95062, (US)
LEGAL REPRESENTATIVE:
Brunner, Michael John et al (28871), GILL JENNINGS & EVERY, Broadgate House, 7 Eldon Street, London EC2M 7LH, (GB)
PATENT (CC, No, Kind, Date): EP 712650 A2 960522 (Basic)
EP 712650 A3 960605
EP 712650 B1 021030
APPLICATION (CC, No, Date): EP 95308325 951121;
PRIORITY (CC, No, Date): US 342709 941121
DESIGNATED STATES: AT; BE; CH; DE; DK; ES; FR; GB; IE; IT; LI; NL; SE
INTERNATIONAL PATENT CLASS: A63F-013/06

ABSTRACT EP 712650 A2
An interactive apparatus for use with a computer, comprising a transceiver (20) for two-way wireless communication with a plaything (200), the transceiver having terminals for connection to the computer (8), and a control device for causing the computer to send and receive information to and from the plaything via the transceiver to enable the plaything to provide interactive fantasy simulation of the behavior of a corresponding real-world object. In another aspect, the invention provides a method for enabling fantasy play using a computer (8) and a plaything (200), comprising at the plaything (200), delivering output and receiving input associated with the fantasy play, and generating control signals at the computer (8) for controlling the output based on the input, and by wireless communication sending the control signals from the computer (8) to the plaything (200) and sending the input from the plaything to the computer. (see image in original document)
ABSTRACT WORD COUNT: 173
NOTE:
Figure number on first page: 1

LANGUAGE (Publication,Procedural,Application): English; English; English
FULLTEXT AVAILABILITY:

| Available Text | Language | Update | Word Count |
|---|---|---|---|
| CLAIMS A | (English) | EPAB96 | 1389 |
| CLAIMS B | (English) | 200244 | 341 |
| CLAIMS B | (German) | 200244 | 340 |
| CLAIMS B | (French) | 200244 | 425 |
| SPEC A | (English) | EPAB96 | 22402 |
| SPEC B | (English) | 200244 | 4878 |

Total word count - document A 23795
Total word count - document B 5984
Total word count - documents A + B 29779

**8/3,AB/3 (Item 1 from file: 349)**
DIALOG(R)File 349:PCT FULLTEXT


01146557
**CULTURAL SIMULATION MODEL FOR MODELING OF AGENT BEHAVIORAL EXPRESSION AND SIMULATION DATA VISUALIZATION METHODS**
**MODELE DE SIMULATION CULTURELLE CULTURAL MODELISANT L'EXPRESSION COMPORTEMENTALE D'UN AGENT, ET METHODES DE VISUALISATION DE DONNEES SIMULEES**

Patent Applicant/Assignee:
INDASEA INC, P.O. Box 1012, Kula, Maui, HI 96790, US, US (Residence), US (Nationality), (For all designated states except: US)
Inventor(s):
FABLES Wylci, 214 Kawehi Place, Kula, Maui, Hi 96790, US,
PARK Jore, 214 Kawehi Place, Kula, Maui, HI 96790, US,
COLT Jonathan, 214 Kawehi Place, Kula, Maui, HI 96790, US,
Legal Representative:
CHONG Leighton K (agent), Ostrager, Chong & Flaherty (Hawaii), Suite 1200, 841 Bishop Street, Honolulu, HI 96813, US,
Patent and Priority Information (Country, Number, Date):
Patent: WO 200468318 A2 20040812 (WO 0468318)
Application: WO 2004US2623 20040129 (PCT/WO US04002623)
Priority Application: US 2003443723 20030129; US 2004767509 20040128
Designated States:
(All protection types applied unless otherwise stated - for applications 2004+)
AE AG AL AM AT AU AZ BA BB BG BR BW BY BZ CA CH CN CO CR CU CZ DE DK DM DZ EC EE EG ES FI GB GD GE GH GM HR HU ID IL IN IS JP KE KG KP KR KZ LC LK LR LS LT LU LV MA MD MG MK MN MW MX MZ NA NI NO NZ OM PG PH PL PT RO RU SC SD SE SG SK SL SY TJ TM TN TR TT TZ UA UG US UZ VC VN YU ZA ZM ZW
(EP) AT BE BG CH CY CZ DE DK EE ES FI FR GB GR HU IE IT LU MC NL PT RO SE SI SK TR
(OA) BF BJ CF CG CI CM GA GN GQ GW ML MR NE SN TD TG
(AP) BW GH GM KE LS MW MZ SD SL SZ TZ UG ZM ZW
(EA) AM AZ BY KG KZ MD RU TJ TM
Publication Language: English
Filing Language: English
Fulltext Word Count: 12408

English Abstract
A computer simulation method is provided for modeling the behavioral expression of one or more agents in an environment to be simulated, then running a simulation of the modeled agent(s) against real-world information as input data reflecting changing conditions of the environment being simulated, and obtaining an input based on the modeled agent(s) response(s). The simulation method models the underlying cultural, social, and behavioral characteristics on which agent behaviors and actions are based, rather than modeling fixed rules for the agent's actions. The input data driving the simulation are constituted by real-world information reflecting the changing conditions of the environment being simulated, rather than an artificial set of predefined initial conditions which do not change over time. As a result, the simulation output of the modeled agent's responses to the input information can indicate more accurately how that type of participant in the simulated environment might respond under real-world conditions.

Simulations can be run on global networks for agent types of different cultures, societies, and behaviors, with global sources of information. Simulation environments can include problems and situations in a wide range of human activity. Robust new visual tools are provided for discerning patterns and trends in the simulation data, including waveform charts, star charts, grid charts, and pole chart series.

French Abstract

L'invention porte sur un modele de simulation par ordinateur servant a etablir des modele de l'expression comportementale d'un ou plusieurs agents dans un environnement simule, puis a effectuer la simulation d'un agent modelise comparee a des informations sur le monde reel refletant l'evolution de l'environnement simule et permettant d'introduire des donnees fonde sur les reponses de l'agent modelise. La methode de simulation recourt a des modeles de caracteristiques culturelles, sociales et comportementales sous-jacentes, fondement du comportement et des actions, plutot qu'a des regles fixes regissant les actions des agents. Les donnees entrees commandant la simulation sont constituees par des informations sur le monde reel, refletant les evolutions de l'environnement simule plutot qu'un ensemble artificiel d'etats initiaux predefinis immuables. Il en resulte que la simulation des reponses de l'agent modelise suite aux donnees introduites permet d'indiquer avec plus de precision comment un type de participant a l'environnement simule peut repondre dans les conditions du monde reel. Les simulations peuvent se faire sur des reseaux globaux et pour des agents de differentes cultures, societes et comportements en utilisant des sources d'informations globales. Les environnements de simulation peuvent englober des problemes et des situations concernant une vaste gamme d'activites humaines. On dispose pour discerner les structures et les tendances dans les donnees simulees de nouveaux outils visuels puissants dont des graphiques de courbes, en etoile, a grille et polaires.

**8/3,AB/4 (Item 2 from file: 349)**



01136591

**SYSTEM FOR PSYCHOLOGICAL TESTING**

**SYSTEME DE TEST PSYCHOLOGIQUE**

Patent Applicant/Assignee:
HUMAN ECOLOGY LIMITED, 11 Nantwich Road, Middlewich, Cheshire CW10 9HE, GB, GB (Residence), GB (Nationality), (For all designated states except: US)
Patent Applicant/Inventor:
WALKER Simon Patrick, 3 Gladstone Road, Oxford OX3 8LL, GB, GB (Residence), GB (Nationality), (Designated only for: US)
Legal Representative:
NICHOLLS Michael John (et al) (agent), J.A. Kemp & Co., 14 South Square, Gray's Inn, London WC1R 5JJ, GB,

Patent and Priority Information (Country, Number, Date):
Patent: WO 200458069 A1 20040715 (WO 0458069)
Application: WO 2003GB5665 20031229 (PCT/WO GB03005665)
Priority Application: GB 200230291 20021230
Designated States:
(Protection type is "patent" unless otherwise stated - for applications prior to 2004)
AE AG AL AM AT AU AZ BA BB BG BR BW BY BZ CA CH CN CO CR CU CZ DE DK DM
DZ EC EE EG ES FI GB GD GE GH GM HR HU ID IL IN IS JP KE KG KP KR KZ LC
LK LR LS LT LU LV MA MD MG MK MN MW MX MZ NI NO NZ OM PG PH PL PT RO RU
SC SD SE SG SK SL SY TJ TM TN TR TT TZ UA UG US UZ VC VN YU ZA ZM ZW

(EP) AT BE BG CH CY CZ DE DK EE ES FI FR GB GR HU IE IT LU MC NL PT RO SE SI SK TR
(OA) BF BJ CF CG CI CM GA GN GQ GW ML MR NE SN TD TG
(AP) BW GH GM KE LS MW MZ SD SL SZ TZ UG ZM ZW
(EA) AM AZ BY KG KZ MD RU TJ TM
Publication Language: English
Filing Language: English
Fulltext Word Count: 12618

English Abstract
A projective psychometric **test** which is based on asking a subject to imagine a mental landscape, or other mental arena, to populate it and then to score various statements in relation to the landscape. The scores are used to **calculate** quantitative **measurements** relating to predefined psychological constructs of the subject, such as drive, confidence, responsiveness, **empathy** and control. The system is provided on-line, for example over the internet, with the subject's scores being stored in a database on the server side and the scores being used to update a graphical, and optionally textual, display presented to the subject.

French Abstract
L'invention concerne un test psychometrique projectif base sur le principe qui consiste a demander a un sujet d'imaginer un paysage mental ou un autre arene mentale, a peupler ce paysage mental ou cette arene mentale, puis a noter plusieurs affirmations relatives au paysage. Les notations permettent de calculer les mesures quantitatives relatives a des constructions psychologiques predefinies du sujet, telles que la motivation, la confiance, la receptivite, l'empathie et la maitrise. Ce systeme est mis en ligne, par exemple, sur Internet, les notations des sujets sont stockees dans une base de donnees du cote serveur et les notations permettent de mettre a jour un ecran graphique, et eventuellement textuel, presente au sujet.

**8/3,AB/5 (Item 3 from file: 349)**
DIALOG(R)File 349:PCT FULLTEXT


01127256
**AUTISM TREATMENT SYSTEM AND METHOD**
**SYSTEME ET METHODE DE TRAITEMENT DE L'AUTISME**
Patent Applicant/Inventor:
BIXLER John D, 134 Gazebo Park, Johnstown, PA 15901, US, US (Residence), US (Nationality)
Legal Representative:
LITMAN Richard C (et al) (agent), Litman Law Offices, Ltd., P.O. Box 15035, Crystal City Station, Arlington, VA 22215, US,
Patent and Priority Information (Country, Number, Date):
Patent: WO 200449122 A2 20040610 (WO 0449122)
Application: WO 2003US37515 20031124 (PCT/WO US03037515)
Priority Application: US 2002428259 20021122
Designated States:
(Protection type is "patent" unless otherwise stated - for applications prior to 2004)
AE AG AL AM AT AU AZ BA BB BG BR BW BY BZ CA CH CN CO CR CU CZ DE DK DM DZ EC EE EG ES FI GB GD GE GH GM HR HU ID IL IN IS JP KE KG KP KR KZ LC LK LR LS LT LU LV MA MD MG MK MN MW MX MZ NI NO NZ OM PG PH PL PT RO RU SC SD SE SG SK SL SY TJ TM TN TR TT TZ UA UG US UZ VC VN YU ZA ZM ZW
(EP) AT BE BG CH CY CZ DE DK EE ES FI FR GB GR HU IE IT LU MC NL PT RO SE SI SK TR

(OA) BF BJ CF CG CI CM GA GN GQ GW ML MR NE SN TD TG
(AP) BW GH GM KE LS MW MZ SD SL SZ TZ UG ZM ZW
(EA) AM AZ BY KG KZ MD RU TJ TM
Publication Language: English
Filing Language: English
Fulltext Word Count: 5232

English Abstract
An autism treatment system and method whereby a patient is evaluated to ascertain the patient's strengths in at least five core developmental domains. The evaluations are input into a computer running a specially designed program. The program outputs a ranking of the domains according to the patient's level of functionality in each domain. Each of these levels of functionality is individually broken down into a plurality of sub-levels and the relative development or each sub-level is then graphically displayed. Suggested treatment plan topics follow the sub-levels.

French Abstract
systeme et methode de traitement de l'autisme selon lesquels l'evaluation du patient vise a determiner les points forts dudit patient dans au mois cinq domaines cles du developpement. Les evaluations sont entrees dans un ordinateur exploitant un programme specialement concu. Le programme produit un classement des domaines en fonction du niveau de fonctionnalite du patient dans chacun de ces domaines. Chaque niveau de fonctionnalite est subdivise en une pluralite de sous-niveaux, puis le degre de developpement de chacun d'eux fait l'objet d'un affichage graphique. Les sous-niveaux sont assortis d'elements du plan de traitement.

**8/3,AB/6 (Item 4 from file: 349)**
DIALOG(R)File 349:PCT FULLTEXT


01106435
**PSYCHOMETRIC INSTRUMENTS AND METHODS FOR MOOD ANALYSIS, PSYCHOEDUCATION, MOOD HEALTH PROMOTION, MOOD HEALTH MAINTENANCE AND MOOD DISORDER THERAPY**
**INSTRUMENTS ET PROCEDES PSYCHOMETRIQUES D'ANALYSE D'HUMEUR, DE PSYCHO-EDUCATION, DE PROMOTION DE LA SANTE PSYCHIQUE, DE MAINTENANCE DE LA SANTE PSYCHIQUE ET DE THERAPIE DES TROUBLES DE L'HUMEUR**
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Patent Applicant/Inventor:
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Legal Representative:
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Patent and Priority Information (Country, Number, Date):
Patent: WO 200429904 A1 20040408 (WO 0429904)
Application: WO 2003AU1272 20030926 (PCT/WO AU03001272)
Priority Application: AU 2002951772 20020926
Designated States:
(Protection type is "patent" unless otherwise stated - for applications prior to 2004)
AE AG AL AM AT AU AZ BA BB BG BR BY BZ CA CH CN CO CR CU CZ DE DK DM DZ EC EE EG ES FI GB GD GE GH GM HR HU ID IL IN IS JP KE KG KP KR KZ LC LK

LR LS LT LU LV MA MD MG MK MN MW MX MZ NI NO NZ OM PG PH PL PT RO RU SC SD SE SG SK SL SY TJ TM TN TR TT TZ UA UG US UZ VC VN YU ZA ZM ZW
(EP) AT BE BG CH CY CZ DE DK EE ES FI FR GB GR HU IE IT LU MC NL PT RO SE SI SK TR
(OA) BF BJ CF CG CI CM GA GN GQ GW ML MR NE SN TD TG
(AP) GH GM KE LS MW MZ SD SL SZ TZ UG ZM ZW
(EA) AM AZ BY KG KZ MD RU TJ TM
Publication Language: English
Filing Language: English
Fulltext Word Count: 14927

English Abstract
A system and method that allows a person to comprehensively and non-verbally express their present, past and anticipated future emotional responses regarding all aspects of their life including relationships, work, study, memories and experiences. The system relies on a method wherein the person can graphically represent their mood state by depicting the proportion that each of a number of primary moods contributes to the mood state for any nominated aspect of their life. The system provides some guidance regarding healthy and unhealthy mixes of these primary moods thereby allowing early identification of vulnerable mood states which without intervention may progress to mood disorders. In a clinical setting, the invention may be valuable in monitoring treatment response, sub-typing mood related diagnoses, **measuring** therapist-patient **empathy** , establishing treatment goals and as a therapeutic tool in emotionally focussed psychotherapy. The method can be performed using and electronic device, such as a computer, running appropriate software.

French Abstract
L'invention concerne un systeme et un procede permettant a une personne d'exprimer, sous tous leurs aspects et de maniere non verbale, les reponses emotionnelles presentes, passees et futures concernant tous les aspects de leur vie y compris les relations, le travail, les etudes, les souvenirs et les experiences. Le systeme repose sur un procede dans lequel la personne peut representer graphiquement son etat d'humeur par description de la proportion a laquelle chacune des nombreuses humeurs primaires contribue a l'etat d'humeur pour un quelconque aspect revele de sa vie. Le systeme fournit certains guides concernant les melanges sains et malsains de ces humeurs primaires, ce qui permet une identification precoce d'etats d'humeur vulnerables qui, sans intervention, pourraient evoluer en troubles de l'humeur. En milieu clinique, l'invention peut representer un tres bon moyen de suivi de reponse de traitement, de diagnostic associe d'humeur de sous-typage, de mesure de l'empathie soignant-patient, d'etablissement de but de traitement et un outil therapeutique en psychotherapie focalisee sur l'emotion. Le procede peut etre realise au moyen d'un dispositif electronique, tel qu'un ordinateur sur lequel tourne un logiciel approprie.

**8/3,AB/7 (Item 5 from file: 349)**
DIALOG(R)File 349:PCT FULLTEXT


00916686
**A PICTURE BASED PSYCHOLOGICAL TEST**
**TEST PSYCHOLOGIQUE BASE SUR DES IMAGES**
Patent Applicant/Assignee:
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Patent and Priority Information (Country, Number, Date):
Patent: WO 200250797 A2-A3 20020627 (WO 0250797)
Application: WO 2001DK713 20011026 (PCT/WO DK01000713)
Priority Application: US 2000256461 20001220
Designated States:
(Protection type is "patent" unless otherwise stated - for applications prior to 2004)
AE AG AL AM AT (utility model) AT AU AZ BA BB BG BR BY BZ CA CH CN CO CR CU CZ (utility model) CZ DE (utility model) DE DK (utility model) DK DM DZ EC EE (utility model) EE ES FI (utility model) FI GB GD GE GH GM HR HU ID IL IN IS JP KE KG KP KR KZ LC LK LR LS LT LU LV MA MD MG MK MN MW MX MZ NO NZ OM PH PL PT RO RU SD SE SG SI SK (utility model) SK SL TJ TM TR TT TZ UA UG US UZ VN YU ZA ZW
(EP) AT BE CH CY DE DK ES FI FR GB GR IE IT LU MC NL PT SE TR
(OA) BF BJ CF CG CI CM GA GN GQ GW ML MR NE SN TD TG
(AP) GH GM KE LS MW MZ SD SL SZ TZ UG ZW
(EA) AM AZ BY KG KZ MD RU TJ TM
Publication Language: English
Filing Language: English
Fulltext Word Count: 8097

English Abstract
The present invention relates to a picture based psychological test, in particular a computer based implementation of the test and a system for automation of at least part of the test. The test may be used for the purpose of identifying a person's preferred way of interacting with other people. For example the test may be used to obtain knowledge of and describe relations within a family, a working team, a sports team, a study class, a political party, a religious community, etc, quickly, directly, and objectively. The test is non-verbal so that it is independent of the language used by the person whose relations and interactions are investigated with the invention.

French Abstract
Cette invention se rapporte a un test psychologique base sur des images, en particulier a une realisation informatisee de ce test et a un systeme d'automatisation d'au moins une partie de ce test. Ce test peut servir a identifier le mode prefere qu'a une personne d'interagir avec d'autres personnes. Ce test peut par exemple etre utilise pour connaitre et decrire les relations d'une personne avec la famille, les collegues, des partenaires sportifs, des camarades d'etude, un parti politique ou une communaute religieuse notamment, de facon rapide, directe et objective. Ce test est non verbal pour etre independant de la langue utilisee par la personne dont les relations et les interactions sont etudiees avec cette invention.

**8/3,AB/8 (Item 6 from file: 349)**


00899529
**NETWORK-BASED VOUCHER SYSTEM**
**SYSTEME DE DISTRIBUTION DE COUPONS EN RESEAU**
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Legal Representative:
MARINO Fabio E (et al) (agent), Skjerven, Morrill, MacPherson LLP, Suite 700, 25 Metro Dr., San Jose, CA 95110, US,
Patent and Priority Information (Country, Number, Date):
Patent: WO 200233622 A1 20020425 (WO 0233622)
Application: WO 2001US31463 20011009 (PCT/WO US0131463)
Priority Application: US 2000691647 20001017
Designated States:
(Protection type is "patent" unless otherwise stated - for applications prior to 2004)
AE AG AL AM AT AU AZ BA BB BG BR BY BZ CA CH CN CO CR CU CZ DE DK DM DZ EC EE ES FI GB GD GE GH GM HR HU ID IL IN IS JP KE KG KP KR KZ LC LK LR LS LT LU LV MA MD MG MK MN MW MX MZ NO NZ PH PL PT RO RU SD SE SG SI SK SL TJ TM TR TT TZ UA UG US UZ VN YU ZA ZW
(EP) AT BE CH CY DE DK ES FI FR GB GR IE IT LU MC NL PT SE TR
(OA) BF BJ CF CG CI CM GA GN GQ GW ML MR NE SN TD TG
(AP) GH GM KE LS MW MZ SD SL SZ TZ UG ZW
(EA) AM AZ BY KG KZ MD RU TJ TM
Publication Language: English
Filing Language: English
Fulltext Word Count: 6820

English Abstract
A system and method for operating a computer service using electronic vouchers having an identification code. Reference information regarding the voucher is stored in a central database (400), and the voucher is distributed (202) to a delegate (106) who redistributes (204) the voucher to an end user (104) according to certain desired user criteria. The recipient of the voucher uses the voucher to access the computer service (301). The voucher and the user undergo an authentication and validation procedure (303, 304) to ensure that the voucher was redistributed properly and through authorized channels. The user's activities on the computer service are recorded, and the vouchers are used to analyze and track the delegate's performance (307) in redistributing vouchers to desirable users. Delegates whose voucher distributions successfully recruit desirable users can be rewarded (310).

French Abstract
L'invention concerne un systeme et un procede destines a la mise en oeuvre d'un service informatique au moyen de coupons electroniques comportant un code d'identification. Des informations de reference concernant un coupon sont stockees dans une base de donnees centrale (400), le coupon etant alors distribue (202) a un delegue (106), lequel redistribue (204) le coupon a un utilisateur final (104) conformement a certains criteres d'utilisateur souhaite. Le destinataire du coupon utilise ce dernier pour acceder au service informatique (301). Le coupon et l'utilisateur sont soumis a une operation d'authentification et de validation (303, 304) certifiant que le coupon a ete correctement redistribue par l'intermediaire de canaux autorises. Les activites de l'utilisateur sur le service informatique sont enregistrees, les coupons etant utilises pour analyser et suivre les competences du delegue (307) en termes de redistribution de coupons a des utilisateurs souhaites. Les delegues dont les distributions de coupons permettent de recruter des utilisateurs souhaites peuvent etre recompenses (310).

**8/3,AB/9 (Item 7 from file: 349)**
DIALOG(R)File 349:PCT FULLTEXT

00774893

**A METHOD OF TESTING A PERSON'S PERSONAL CHARACTERISTICS AS WELL AS A SYSTEM FOR FEEDBACK OF THE RESULT OF SUCH A TEST**

**PROCEDE PERMETTANT D'EVALUER LES TRAITS DISTINCTIFS D'UNE PERSONNE ET SYSTEME DE RETOUR DES RESULTATS DE CETTE EVALUATION**

Patent Applicant/Inventor:
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Patent and Priority Information (Country, Number, Date):
Patent: WO 200106825 A2 20010201 (WO 0106825)
Application: WO 2000DK423 20000725 (PCT/WO DK0000423)
Priority Application: DK 991062 19990726
Designated States:
(Protection type is "patent" unless otherwise stated - for applications prior to 2004)
AE AG AL AM AT AT (utility model) AU AZ BA BB BG BR BY BZ CA CH CN CR CU CZ CZ (utility model) DE DE (utility model) DK DK (utility model) DM DZ EE EE (utility model) ES FI FI (utility model) GB GD GE GH GM HR HU ID IL IN IS JP KE KG KP KR KZ LC LK LR LS LT LU LV MA MD MG MK MN MW MX MZ NO NZ PL PT RO RU SD SE SG SI SK SK (utility model) SL TJ TM TR TT TZ UA UG US UZ VN YU ZA ZW
(EP) AT BE CH CY DE DK ES FI FR GB GR IE IT LU MC NL PT SE
(OA) BF BJ CF CG CI CM GA GN GW ML MR NE SN TD TG
(AP) GH GM KE LS MW MZ SD SL SZ TZ UG ZW
(EA) AM AZ BY KG KZ MD RU TJ TM
Publication Language: English
Filing Language: English
Fulltext Word Count: 5686

**8/3,AB/10 (Item 8 from file: 349)**

DIALOG(R)File 349:PCT FULLTEXT



00767679

**METHODS AND SYSTEMS FOR MATCHING INDIVIDUALS WITH BEHAVIORAL REQUIREMENTS AND EVALUATING OR INCREASING INDIVIDUALS' CAPABILITIES**

**PROCEDES ET SYSTEMES PERMETTANT D'APPARIER DES PERSONNES AVEC DES EXIGENCES DE COMPORTEMENT, D'EVALUER OU D'AMELIORER LES CAPACITES DE PERSONNES**

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Patent and Priority Information (Country, Number, Date):
Patent: WO 200101303 A1 20010104 (WO 0101303)
Application: WO 99US12822 19990628 (PCT/WO US9912822)
Designated States:
(Protection type is "patent" unless otherwise stated - for applications prior to 2004)
AE AL AM AT AU AZ BA BB BG BR BY CA CH CN CU CZ DE DK EE ES FI GB GE GH

GM HR HU ID IL IN IS JP KE KG KP KR KZ LC LK LR LS LT LU LV MD MG MK MN MW MX NO NZ PL PT RO RU SD SE SG SI SK SL TJ TM TR TT UA UG UZ VN YU ZA ZW
(EP) AT BE CH CY DE DK ES FI FR GB GR IE IT LU MC NL PT SE
(OA) BF BJ CF CG CI CM GA GN GW ML MR NE SN TD TG
(AP) GH GM KE LS MW SD SL SZ UG ZW
(EA) AM AZ BY KG KZ MD RU TJ TM
Publication Language: English
Filing Language: English
Fulltext Word Count: 18787

English Abstract
The invention consists of a structural algorithm, processes, apparatuses and systems for evaluating, matching and fostering individuals' behavioral capabilities to the requirements for successful human performance in any role and situation. The invention uses a new algorithm to construct a profile of required ability levels (104) underlying the performance of recognized successful individuals in specific situations. The method insures that only data with established validity are processed and, therefore, that the calculated differences between required and attained levels (102) of various behavioral capabilities are valid predictors of successful and unsuccessful individual performance in any role and situation. Required abilities are selected for each comparison in seven linked types of behavior, each with its own method of measurement.

French Abstract
La presente invention concerne un algorithme structurel, un processus, des appareils et des systemes permettant d'evaluer, d'apparier et de renforcer des capacites comportementales de personnes pour satisfaire aux exigences de reussite humaine quels que soient les roles et les situations. Cette invention utilise un nouvel algorithme de facon a construire un profil correspondant aux niveaux de capacites requis (104) sur lesquels reposent la reussite de personnes reconnues dans des situations particulieres. Ce procede fait en sorte que seules les donnees dont la validite est etablie soient traitees et, par consequent, que les differences calculees entre les niveaux requis et les niveaux atteints (102) des capacites comportementales puissent prevoir effectivement la reussite ou l'echec de personnes, investies dans un role et confrontees a une situation. Les capacites requises sont choisies pour chaque comparaison parmi sept types de comportements lies, chacune selon sa propre methode de mesure.

**8/3,AB/11 (Item 9 from file: 349)**
DIALOG(R)File 349:PCT FULLTEXT


00738054
**A SYSTEM, METHOD AND ARTICLE OF MANUFACTURE FOR AN ELECTRONIC COMMERCE INTERFACE TO THE GOVERNMENT**
**SYSTEME, PROCEDE ET ARTICLE MANUFACTURE OFFRANT UNE INTERFACE COMMERCIALE ELECTRONIQUE AVEC L'ETAT**
Patent Applicant/Assignee:
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Inventor(s):
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Legal Representative:
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Patent and Priority Information (Country, Number, Date):
  Patent: WO 200051041 A2 20000831 (WO 0051041)
  Application: WO 2000IB321 20000225 (PCT/WO IB0000321)
  Priority Application: US 99258714 19990226
Designated States:
(Protection type is "patent" unless otherwise stated - for applications prior to 2004)
  AE AL AM AT AU AZ BA BB BG BR BY CA CH CN CR CU CZ DE DK DM EE ES FI GB GD GE GH GM HR HU ID IL IN IS JP KE KG KP KR KZ LC LK LR LS LT LU LV MA MD MG MK MN MW MX NO NZ PL PT RO RU SD SE SG SI SK SL TJ TM TR TT TZ UA UG UZ VN YU ZA ZW
  (EP) AT BE CH CY DE DK ES FI FR GB GR IE IT LU MC NL PT SE
  (OA) BF BJ CF CG CI CM GA GN GW ML MR NE SN TD TG
  (AP) GH GM KE LS MW SD SL SZ TZ UG ZW
  (EA) AM AZ BY KG KZ MD RU TJ TM
Publication Language: English
Filing Language: English
Fulltext Word Count: 23745

English Abstract

French Abstract
de service a abonnement dans des regions administratives selectionnees ou il existe un nombre d'entreprises suffisant pour assurer des revenus avantageux aux niveaux anticipes de penetration du marche.

**8/3,AB/12 (Item 10 from file: 349)**
DIALOG(R)File 349:PCT FULLTEXT


00522663
**INTERACTIVE TOY**
**JOUET INTERACTIF**
Patent Applicant/Assignee:
  CREATOR LTD,
  GABAY Oz,
  GABAY Jacob,
  SANDLERMAN Nimrod,
Inventor(s):
  GABAY Oz,
  GABAY Jacob,
  SANDLERMAN Nimrod,
Patent and Priority Information (Country, Number, Date):
  Patent: WO 9954015 A1 19991028
  Application: WO 99IL202 19990415 (PCT/WO IL9900202)
  Priority Application: IL 124122 19980416; US 9881255 19980519
Designated States:
(Protection type is "patent" unless otherwise stated - for applications prior to 2004)
  AE AL AM AT AT AU AZ BA BB BG BR BY CA CH CN CU CZ CZ DE DE DK DK EE EE ES FI FI GB GD GE GH GM HR HU ID IL IN IS JP KE KG KP KR KZ LC LK LR LS LT LU LV MD MG MK MN MW MX NO NZ PL PT RO RU SD SE SG SI SK SK SL TJ TM TR TT UA UG US UZ VN YU ZA ZW GH GM KE LS MW SD SL SZ UG ZW AM AZ BY KG KZ MD RU TJ TM AT BE CH CY DE DK ES FI FR GB GR IE IT LU MC NL PT SE BF BJ CF CG CI CM GA GN GW ML MR NE SN TD TG
Publication Language: English
Fulltext Word Count: 97393

English Abstract

An interactive toy apparatus including a toy (10) having a fanciful physical appearance (17, 18, 19, 20), a speaker (58) mounted on the toy (10), a user input receiver (28), a user information storage unit (74) storing information relating to at least one user, a content controller (82) operative in response to current user inputs received via the user input receiver (28) and to information stored in the storage unit (74) for providing audio content to the user via the speaker (58).

French Abstract

L'invention concerne un appareil ludique interactif, constitue d'un jouet (10) possedant une apparence physique fantaisiste (17, 18, 19, 20), d'un haut-parleur (58) monte sur le jouet (10), d'un recepteur d'entree utilisateur (28), d'une unite de stockage d'information utilisateur (74) stockant l'information relative a au moins un utilisateur, d'un regisseur (82) de contenu actif reagissant a des entrees utilisateur recues par l'intermediaire du recepteur d'entree utilisateur (28) et a une information stockee dans l'unite de stockage (74), pour envoyer un contenu audio a l'utilisateur, par l'intermediaire du haut-parleur (58).

**8/3,AB/13 (Item 11 from file: 349)**



00333326

**INTERACTIVE PLAY WITH A COMPUTER**
**JEU INTERACTIF AVEC UN ORDINATEUR**

Patent Applicant/Assignee:
COMPAQ COMPUTER CORPORATION,
Inventor(s):
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ROBINSON Tony L,
JENKINS Yolanda L,
DiGRAZIA Karla,
OZER Stuart,
FREEDMAN Bryan,
VOCE Maurice,
DEVON Amanda Jane,
BRIGGS Chris,

Patent and Priority Information (Country, Number, Date):
Patent: WO 9615837 A1 19960530
Application: WO 95US15127 19951120 (PCT/WO US9515127)
Priority Application: US 94342709 19941121
Designated States:
(Protection type is "patent" unless otherwise stated - for applications prior to 2004)
AL AM BB BG BR BY CN CZ EE FI GE HU IS KE KG KP KZ LK LR LS LT LV MD MG MK MN MW PL PT RO RU SD SG SI SK TJ TM TT UA UG UZ VN KE LS MW SD SZ UG BF BJ CF CG CI CM GA GN ML MR NE SN TD TG
Publication Language: English
Fulltext Word Count: 14130

English Abstract

An interactive apparatus for use with a computer, comprising a transceiver (20) for two-way wireless communication with a plaything (200), the transceiver having terminals for connection to the computer (8), and a control device for causing the computer to send and receive information to and from the plaything via the transceiver to enable the plaything to provide interactive fantasy simulation of the behavior of a corresponding real-world object. In another aspect, the invention provides a method for enabling fantasy play using a computer (8) and a

plaything (200), comprising at the plaything (200), delivering output and receiving input associated with the fantasy play, and generating control signals at the computer (8) for controlling the output based on the input, and by wireless communication sending the control signals from the computer (8) to the plaything and sending the input from the plaything to the computer.

French Abstract

La presente invention concerne un appareil interactif s'utilisant avec un ordinateur. Cet appareil est constitue d'un emetteur-recepteur (20) assurant des communications radio bidirectionnelles avec un objet permettant de jouer (200). Cet emetteur-recepteur dispose d'un connecteur de raccordement avec l'ordinateur (8). L'appareil est egalement constitue d'un controleur qui permet a l'ordinateur d'echanger, via l'emetteur-recepteur, des informations avec l'objet permettant de jouer qui peut ainsi simuler de facon fantaisie en mode interactif le comportement d'un objet correspondant du monde reel. L'invention concerne egalement un procede rendant possible un jeu fantaisie au moyen d'un ordinateur (8) et d'un objet permettant de jouer (200). Ce procede consiste, au niveau de l'objet permettant de jouer (200), a delivrer des sorties et a recevoir des entrees associees au jeu fantaisie, mais aussi a generer des signaux de commande destines a l'ordinateur (8) et lui permettant de controler les sorties en fonction des entrees, et, par communication radio, a envoyer les signaux de commande de l'ordinateur (8) vers l'objet permettant de jouer, ainsi que d'envoyer a l'ordinateur les entrees en provenance de l'objet permettant de jouer.

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**17/3,K/1 (Item 1 from file: 11)**
DIALOG(R)File 11:PsycINFO(R)


0002000984 1991-97777-000
**The clinical practice of career assessment: Interests, abilities, and personality**
AUTHOR: Lowman, Rodney L.
AUTHOR AFFILIATION: Career & Personal Development Labs, Founder & Chief Executive Officer--Houston--TX--US
, xv, 318, 1991
PUBLISHER: American Psychological Association--Washington--DC--US

CITED REFERENCES:
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456...Wood, L. E., & Stewart, P. W. (1987). Improvement of practical

reasoning skills with a **computer** game. Journal of **Computer** -Based Instruction, 14, 49-53. (PsycINFO Accession Number: 1988-19136-001)
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**17/3,K/2 (Item 2 from file: 11)**
DIALOG(R)File 11:PsycINFO(R)


0001972198 2003-88304-000
**The essential difference: The truth about the male and female brain**
AUTHOR: Baron-Cohen, Simon
AUTHOR AFFILIATION: Cambridge U--Cambridge--England
, xiii, 271, 2003
PUBLISHER: Basic Books, Inc--New York--NY--US

...ABSTRACT: evidence which proves that female-type brains are better at empathizing and communicating, while male brains are stronger at understanding and building systems--not just **computers** and machinery, but abstract systems such as politics and music. The author dissects each brain type and presents a new theory that autism is actually...

...; **Computers** ;

TABLE OF CONTENTS:
...The extreme male brain
A professor of mathematics
The extreme female brain: Back to the future
Appendix 1: The "Reading the Mind in the Eyes" **Test**
Appendix 2: The **Empathy** Quotient (EQ)

Appendix 3: The systemizing quotient (SQ)
Appendix 4: The Autism Spectrum Quotient (AQ)
References
Bibliography
Index

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...Baron-Cohen, S., & Wheelwright, S. (in press), " The friendship and relationship **questionnaire** (FQ): An investigation of adults with Asperger syndrome or high-functioning autism, and normal sex differences," Journal of Autism & Developmental Disorders.
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...Baron-Cohen, S., Wheelwright, S., Stone, V., & Rutherford, M. (1999), " A mathematician, a physicist, and a **computer** scientist with Asperger Syndrome: performance on folk psychology and folk physics test," Neurocase : Case Studies in Neuropsychology, Neuropsychiatry, and Behavioural Neurology 5, pp. 475-83...Holding, C. S., & Holding, D. H. (1989), " Acquisition of route **network** knowledge by males and females." Journal of Genetic Psychology 116, pp. 29-41.
211...

**17/3,K/4 (Item 4 from file: 11)**
DIALOG(R)File 11:PsycINFO(R)


0001957460 2003-07363-001
**Differences between gay and lesbian cohabiting couples**
AUTHOR: Kurdek, Lawrence A. (Email: larry.kurdek@wright.edu)
AUTHOR AFFILIATION: Wright State University--Dayton--OH--US
CORRESPONDENCE ADDRESS: Kurdek--Lawrence A.--Department of Psychology, Wright State University--Dayton--OH--US--45435-0001--larry.kurdek@wright.edu
JOURNAL: Journal of Social & Personal Relationships--http://www.sagepublications.com, Vol 20(4), 411-436, Aug, 2003
PUBLISHER: Sage Publications--US--http://www.sagepublications.com/

CITED REFERENCES:
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**17/3,K/6 (Item 6 from file: 11)**
DIALOG(R)File 11:PsycINFO(R)


0001932900 2003-02911-000
**Handbook of psychological assessment (4th ed.)**
AUTHOR: Groth-Marnat, Gary
AUTHOR AFFILIATION: Private practice--Santa Barbara--CA--US
, xv, 824, 2003
PUBLISHER: John Wiley & Sons, Inc--New York--NY--US

CITED REFERENCES:
...American Psychological Association. (1986). Guidelines for **computer** -based test interpretations. Washington, DC: Author.
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statistical prediction rules in psychodiagnostics and personality assessment. **Computers** in Human Behavior, 10, 377-394. (PsycINFO Accession Number: 1995-05450-001)
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...Garb, H. N. (2000). **Computers** will become increasingly important for psychological assessment: Not that there's anything wrong with that Psychological Assessment, 12, 31-39. (PsycINFO Accession Number: 2000-07311...
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628...

**17/3,K/8 (Item 8 from file: 11)**
DIALOG(R)File 11:PsycINFO(R)


0001917471 2002-06633-000
**Clinical interviewing (3rd ed.)**
AUTHOR: Sommers-Flanagan, John; Sommers-Flanagan, Rita
AUTHOR AFFILIATION: Families First--US; U Montana--MT--US
, xii, 443, 2003
PUBLISHER: John Wiley & Sons, Inc--New York--NY--US

TABLE OF CONTENTS:
...Becoming a mental health professional
Introduction: Philosophy and organization
Foundations and preparations
Part Two: Listening and relationship development
Basic attending, listening, and action skills
Directives: **Questions** and action skills
Relationship variables and clinical interviewing
Part Three: Structuring and assessment
An overview of the interview process
Intake interviewing and report writing
The...

CITED REFERENCES:
...Y. M., Cantor, J., Ochs, E., & Meana, M. (1997). From the couch to the keyboard: Psychotherapy in cyberspace. In S. Keisler (Ed.), Culture of the **Internet** (pp. 71-100). Mahwah, NJ: Erlbaum.
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658...

**17/3,K/20 (Item 20 from file: 11)**
DIALOG(R)File 11:PsycINFO(R)


0001524233 1998-10357-007
**A meta-analytic review of predictors of job performance for salespeople**
AUTHOR: Vinchur, Andrew J.; Schippmann, Jeffery S.; Switzer, Fred S. III; Roth, Philip L.
AUTHOR AFFILIATION: Lafayette Coll, Dept of Psychology--Easton--PA--US
JOURNAL: Journal of Applied Psychology--
http://www.apa.org/journals/apl.html, Vol 83(4), 586-597, Aug, 1998
PUBLISHER: American Psychological Assn--US--http://www.apa.org

CITED REFERENCES:
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129...

**17/3,K/29 (Item 7 from file: 88)**
DIALOG(R)File 88:Gale Group Business A.R.T.S.


04574026 SUPPLIER NUMBER: 19950583
**'Blade Runner's' post-individual worldspace.**
McNamara, Kevin R.
Contemporary Literature, v38, n3, p422(25)
Fall, 1997
ISSN: 0010-7484 LANGUAGE: English RECORD TYPE: Fulltext; Abstract
WORD COUNT: 10209 LINE COUNT: 00812

... One often overlooked scene allegorizes the sort of reading the film's city demands. In it, Deckard subjects one of the replicant's snapshots to **computer** analysis by an "Esper machine" (perhaps from esperer, "to hope"--for the return of the referent?). As Giuliana Bruno observes, in Blade ...for physical labor. Yet like Thomas Jefferson's Notes on the State of Virginia, which discusses slavery's effects on manners among white masters without **questioning** blacks' "natural" inferiority (138-40), the novel never really disputes the difference in nature between human and android on which Deckard's return to his...and inhuman" (342), and that Deckard's own humanity is measured by his psychic distance from them.(6)

Warrick's claim does raise barely suppressed **questions** of gender in the novel, however. "Racial" conflict is a contest of masculinities in Androids, as it is in Le Conte's world; late-nineteenth...of gender very similar to Dick's, and that it, too, links masculinity with violence and both of them with a repressive social order. The **question** that Barr's argument seems to me to beg is, How can one represent oppression without at the same time being implicated in it? As...self-confessed "cold fish" who possesses nothing that is identifiably him. It may be that the film's replicants continue to fail the Vòigt-Kampff **empathy test** , but they nevertheless manifest an equal claim to occupy the emotional Real. After all, the test does not measure feelings; it detects only physical manifestations...Third World kind of country" (qtd. in Deutelbaum 66). (3.) We learned from the stock markets' free fall in October 1987 that trading runs by **computer** programs. Given the fact of the global economy, the now customary United States election year cries for economic nationalism are less a platform than a...

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? ds;show files

Set     Items   Description
S1       5015   (TEST??? OR MEASUR????? OR ASSESS???? OR DETERMIN? OR EVAL-
            UAT??? OR CALCULAT???)(5N)(EMPATHY OR EMPATHIC OR EMPATHIS? OR
             EMPATHIZ?)
S2    2215871   QUESTION??? OR QUESTIONNAIRE? ?
S3    3190824   SOFTWARE? ? OR COMPUTER????
S4        244   S1 AND S3
S5        172   S2 AND S4
S6        140   RD (unique items)
S7     318001   PC
S8    3308795   S3 OR S7
S9        244   S1 AND S3
S10       253   S1 AND S8
S11       177   S2 AND S10
S12       144   RD (unique items)
S13   1885764   NETWORK? OR INTERNET? OR WORLD()WIDE()WEB OR WIDE()AREA()N-
            ETWORK
S14        39   S12 AND S13
S15        39   RD (unique items)
S16   1991057   PY=2004
S17        37   S15 NOT S16
File  11:PsycINFO(R) 1887-2004/Jul W3
         (c) 2004 Amer. Psychological Assn.
File  35:Dissertation Abs Online 1861-2004/Sep
         (c) 2004 ProQuest Info&Learning
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         (c) 2000 IFI/CLAIMS(r)
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         (c) 2004 The Gale Group
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         (c) format only 2004 The Dialog Corporation
File   7:Social SciSearch(R) 1972-2004/Oct W3
         (c) 2004 Inst for Sci Info
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File 149:TGG Health&Wellness DB(SM) 1976-2004/Oct W1
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File  21:NCJRS 1972-2004/Sep
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File 142:Social Sciences Abstracts 1983-2004/Aug
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File  34:SciSearch(R) Cited Ref Sci 1990-2004/Oct W3
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File 437:Education Abstracts 1983-2004/Sep
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File 436:Humanities Abs Full Text 1984-2004/Sep
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File  94:JICST-EPlus 1985-2004/Sep W4
         (c)2004 Japan Science and Tech Corp(JST)
File   6:NTIS 1964-2004/Oct W2
         (c) 2004 NTIS, Intl Cpyrght All Rights Res
File 163:Ageline(R) 1965-2004/Oct
         (c) format only 2004 The Dialog Corp.
File  98:General Sci Abs/Full-Text 1984-2004/Sep
         (c) 2004 The HW Wilson Co.
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File 434:SciSearch(R) Cited Ref Sci 1974-1989/Dec
(c) 1998 Inst for Sci Info
File 65:Inside Conferences 1993-2004/Oct W4
(c) 2004 BLDSC all rts. reserv.
File 121:Brit.Education Index 1976-2004/Q2
(c) 2004 British Education Index
File 482:Newsweek 2000-2004/Oct 22
(c) 2004 Newsweek, Inc.

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? ds;show files

Set      Items   Description
S1          60   EMPATHY OR EMPATHIC OR EMPATHIS? OR EMAPTHIZ?
S2          12   EMPATHIZ?
S3          71   S1 OR S2
S4     1160402   DETERMIN? OR TEST??? OR ASSESS???? OR MEASUR? OR CALCULAT?
S5      854752   DETERMINE? ? OR DETERMINATION
S6      287365   MEASUREMENT? ?
S7     1160402   S4:S6
S8          13   S7(S)S3
S9      104428   QUESTION? ? OR QUESTIONNAIRE? ?
S10          3   S8(S)S9
File 348:EUROPEAN PATENTS 1978-2004/Oct W03
         (c) 2004 European Patent Office
File 349:PCT FULLTEXT 1979-2002/UB=20041021,UT=20041014
         (c) 2004 WIPO/Univentio
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? ds;show files

Set     Items   Description
S1          1   AU='WILKERSON L E'
S2         52   EMPATH?
S3    2434319   DETERMIN? OR TEST??? OR MEASUR? OR EVALUAT? OR ASSESS?
S4      88926   COMPATIB?
S5          7   S3(S)S2
S6      15828   QUESTION?? OR QUESTIONNAIRE?
S7          1   S6(S)S2
File 347:JAPIO Nov 1976-2004/Jun(Updated 041004)
         (c) 2004 JPO & JAPIO
File 350:Derwent WPIX 1963-2004/UD,UM &UP=200466
         (c) 2004  Thomson Derwent
File 371:French Patents 1961-2002/BOPI 200209
         (c) 2002 INPI.  All rts. reserv.
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? ds;show files

Set     Items   Description
S1        202   EMPATHY OR EMPATHIC OR EMPATHIS? OR EMPATHIZ?
S2     136255   TEST??? OR MEASUR? OR ASSESS? OR DETERMIN? OR EVALUAT? OR -
              CALCULAT?
S3          1   S2(5N)S1
S4      87637   ONLINE OR INTERNET? OR WORLD()WIDE()WEB OR NETWORK? OR ON(-
              )LINE
S5          2   S1(S)S4
S6          2   RD (unique items)
File 474:New York Times Abs 1969-2004/Oct 25
         (c) 2004 The New York Times
File 475:Wall Street Journal Abs 1973-2004/Oct 25
         (c) 2004 The New York Times
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? ds;show files

Set      Items   Description
S1       43305   EMPATHY OR EMPATHIC OR EMPATHIS? OR EMPATHIZ? OR COMPATIBI-
             L?
S2         178   S1 NOT COMPATIBIL?
S3         173   RD (unique items)
S4     3611311   TEST??? OR MEASUR????? OR ASSESS???? OR DETERMIN? OR EVALU-
             AT??? OR CALCULAT???
S5      792881   ONLINE OR ON()LINE OR INTERNET? OR WORLD()WIDE()WEB OR NET-
             WORK? ?
S6          40   S3 AND S4
S7           5   S5 AND S6
S8          35   S6 NOT S7
S9      169129   PY=2004
S10         34   S8 NOT S9
File   2:INSPEC 1969-2004/Oct W3
         (c) 2004 Institution of Electrical Engineers
File 233:Internet & Personal Comp. Abs. 1981-2003/Sep
         (c) 2003 EBSCO Pub.
File  99:Wilson Appl. Sci & Tech Abs 1983-2004/Sep
         (c) 2004 The HW Wilson Co.
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